Intride

Field Analysis of State of the Art

Soft, Digital and **Green Skills** for **Smart Designers**:

Designers as Innovative TRIggers for SMEs in the manufacturing sector

07/28/2020 – On-line meeting





WP3 : Field Analysis of State of the Art

Leader: Transilvanian Furniture Cluster (TFC)

Dana Dragonici Levente Dénes Lucian Maier



Questionnaire:

- ✓ 20 completed in Romanian
- ✓ 2 completed in English

Workshops:

- Introductory workshop (18 participants)
- ✓ Summing workshop to be organized

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Intride



RESULTS:

Size	No	%
micro (0-9)	7	35%
small (10-49)	4	20%
medium (50-249)	9	45%



RESULTS:

How do you maintain your competitiveness?

Answers	No	%
By education and training	4	20%
By product development	14	70%
By infrastructure	2	15%
investments	5	1370
By process improvements	12	60%
By customer service	8	40%
Other	1	5%



RESULTS: Technological skills

Importance of the technological skills and competencies:

Robotics/Smart machinery	- 5%	2 (10)%)			10 (50%)				7 (35%)		
Artificial Intelligence		4 (20)%)		3 (15%)			11 (55,0%)			2 (10%)	
Complex data analysis		4 (20)%)			11	(55,0%)			5 (2	5%)	
Critical thinking	-	4 (20)%)		3 (15%)			10 (50%)	3 (15%)			
Data visualization	5%	5%			10 (50%)			8 (40%)			
Statistical analysis	- 2 ()	10%)				12 (60%)				6 (30%)		
Machine learning/deep learning	5%		4 (20%)			8 (40	%)			7 (35%)		
Product management			6 (30%)					14 (70%)				
Process Engineering				10 (!	50%)				10 (50%	6)		
Project management	5%			5 (30%)				13 (65%	%)			
Automation	- 5%			8 (4	.0%)				11 (55,0%)			
Additive manufacturing/3D printing		4 (20)%)			30%)	3 (15%)		7 (35%)		
Rapid prototyping		3 (15%)	:	2 (10%)		8 (40	%)			7 (35%)		
Industry 4.0		3 (15%)		3 (15%)			9 (45%)			5 (2	5%)	
Quality assurance and management	5%	5%			7 (35%)			1	11 (55,0%)			
Advanced logistics	-	3 (15%)		2 (10%)		5 (25%)			10 (50%	6)		
Other			6 (30%)			5 (25%)		5 (25%	o)		4 (20%)	

RESULTS: Technological skills

Strengths in technological skills and competencies:

Robotics/Smart machinery	- 4 (20%)		10 (50%)			3 (15%)	3 (15%))
Artificial Intelligence			10 (50%)			8 (40%)		5%	5%
Complex data analysis	2 (10%)		9 (45%)			6 (30%)		3 (15%))
Critical thinking	-	6 (30%)			10 (50%)		2 (10)%) 2 (1	0%)
Data visualization	2 (10%)	2 (10%)		13	(65%)			3 (15%)	
Statistical analysis	- 5%	5 (25%)			12 (6	D%)		2 (1	0%)
Machine learning/deep learning	5%		9 (45%)			8 (40%)		2 (1	0%)
Product management	5%		12 (60%)				7 (35%)		
Process Engineering	-	8 (40%	5)		8 (40	%)		4 (20%)	
Project management	3 (15%	5)	9 (45%))			8 (40%)		
Automation	- 2 (10%)		11 (55,0%	%)		4 (2	0%)	3 (15%))
Additive manufacturing/3D printing			12 (60%)			4 (20%)	5%	3 (15%))
Rapid prototyping		5 (25%)	6 (3	0%)		6 (30%)		3 (15%))
Industry 4.0			11 (55,0%)			4 (20%)	3 (15%)	2 (1	0%)
Quality assurance and management	2 (10%)		6 (30%)		9	(45%)		3 (15%))
Advanced logistics	-	5 (25%)		9 (45%)			6 (30)%)	
Other		9 (45%)		6 (30	%)	3 (15%)	2 (1	0%)

RESULTS: Technological skills

Level of commitment to improve the technological skills :

Robotics/Smart machinery	- 5%		6 (3	0%)				8 (40%)				5 (25%)	
Artificial Intelligence			8 (4	0%)			4 (2	0%)		6 (3	0%)		2 (10%)
Complex data analysis	2 (1	0%)		5 (25%)				10 (5	0%)			3	(15%)
Critical thinking			7 (35%)			3	3 (15%)		7 (3	5%)		3	(15%)
Data visualization	5%			7 (35%)				8 (4)	0%)			4 (20	%)
Statistical analysis	- 5%	2 (10)%)				13 (65%)					4 (20	%)
Machine learning/deep learning		3 (15%)	2 (1	0%)			10 (5	50%)				5 (25%)	
Product management	5%			7 (35%)					1	2 (60%)			
Process Engineering	5%	5%			11	L (55,0%)				7 (35%)	
Project management	5%			9 (45						10 (!	50%)		
Automation	- 5%	5%			10 (5	50%)					8 (40%)		
Additive manufacturing/3D printing			8 (4	0%)				6 (30%)			4 (20%)		2 (10%)
Rapid prototyping		3 (15%)		4 (20%)			5 (25%)				8 (40%)		
Industry 4.0	=		6 (30%)			4 (20	0%)	4 (2	0%)		6 ()	30%)	
Quality assurance and management		3 (15%)			7 (35%)					10 (!	50%)		
Advanced logistics	-		6 (30%)		2 (1	0%)		6 (30%)			6 (30%)	
Other				10 (50%)				2 (10%)	4	4 (20%)		4 (20	%)

RESULTS: Design skills

Importance of the design skills and competencies:

2 (10%												
	0	4 (20%)					1	L4 (70%)				
2 (10%))	4 (20%)					1	L4 (70%)				
		10	(50%)						10	(50%)		
5%		7 (35%	6)					1	2 (60%)			
5%		5 (25%)			8	(40%)					6 (30%)	
5%	3 (15%)		5	(25%)					11 (55,	0%)		
3 (15%)		5 (25%)					1	2 (60%)			
	4 (20%)			6 (30%)					10	(50%)		
5%	3 (15%)			7 (35%)						9 (45%)		
2 (10%)	3 (15%)		4 (20%)					11 (55,	0%)		
5%	3 (15%)		4 (20	%)				1	2 (60%)			
3 (15%)			11	(55,0%)						6 (30%)	
5%	4 (2	0%)			8 (40%)					7 (35%)	
		7 (35%)			6	(30%)			2 (10%)		5 (25	%)
	5% 5% 3 (1 5% 2 (10% 5% 3 (1 5%	5% 5% 5% 5% 5% 3 (15%) 4 (20%) 5% 3 (15%) 2 (10%) 5% 3 (15%) 3 (15%) 5% 3 (15%) 5% 3 (15%) 5% 4 (2 5% 4 (2 5% 4 (2	$ \begin{array}{c c c c c c c } 10 \\ 5\% & 7 (35\%) \\ 5\% & 5 (25\%) \\ 5\% & 3 (15\%) \\ \hline 4 (20\%) \\ 5\% & 3 (15\%) \\ \hline 4 (20\%) \\ 5\% & 3 (15\%) \\ \hline 5\% & 4 (20\%) \\ \hline 7 (35\%) \\ \hline $	$ \begin{array}{ c c c c c } & & & & & & & & & & & & & & & & & & &$	$\begin{array}{c c c c c c c c c c c c c c c c c c c $	$ \begin{array}{c c c c c c c } & & & & & & & & & & & & & & & & & & &$	$ \begin{array}{c c c c c c c } & & & & & & & & & & & & & & & & & & &$		$\begin{array}{ c c c c c c } & & & & & & & & & & & & & & & & & & &$	$ \begin{array}{c c c c c c c } & & & & & & & & & & & & & & & & & & &$	$ \begin{array}{c c c c c c c } & & & & & & & & & & & & & & & & & & &$	

RESULTS: Design skills

Strength in design skills and competencies:

Aesthetic sensibility	- 2 (10%)	3 (15%)		12 (60%)				3 (15%)
Creative thinking	5% 3 (15%)		8 (40%)			8 (4	0%)	
Visualization	4 (20%)		9 (45%)				7 (35%)	
Drafting and lay-out	4 (20%)		11 (55,	D%)			5 (25%)
Design methodologies	5%	1	1 (55,0%)		4 (20%)	4 (2	20%)
Programming	- 6 (3	80%)		9 (45%)			3 (15%)	2 (10%)
Industrial design	3 (15%)		8 (40%)		5 (25%	5)	4 (2	20%)
Operation analysis	4 (20%)		7 (35%)		4 (20%)		5 (25%)
Simulation	4 (20%)		6 (30%)		6 (30%)		4 (2	20%)
Modeling	4 (20%)		7 (35%)		5 (25%	5)	4 (2	20%)
User based design	- 3 (15%)		7 (35%)		5 (25%)		5 (25%)
DFMA	4 (20%)		9 (45%)			4 (20%)		3 (15%)
Ecological sensibility	5%	9 (45%)		6 (30%)		4 (2	20%)
Design research	4 (20%)		9 (45%)			5 (25%)		2 (10%)
Other		10 (50%)			6 (30%)		2 (10%)	2 (10%)
	0% 5% 10% 1	5% 20% 25% 3	0% 35% 40% 45%	50% 55% 6	50% 65%	70% 75% 80	% 85% 9	0% 95% 1
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RESULTS: Design skills

Level of commitment to improve the design skills and competencies :

Aesthetic sensibility	-	3 (15%)		4 (20	0%)		8 (4(0%)		5 (25%)
Creative thinking		3 (15%)	5%	i i		7 (35%)				9 (45%)
Visualization	5%	2 (10)%)			10 (50%)				7 (35%)
Drafting and lay-out	5%	5%				1 (55,0%)				7 (35%)
Design methodologies	5%	2 (10)%)			9 (45%)				8 (40%)
Programming	-	4 (20)%)	3	3 (15%)		7 (35%)			6 (30%)
Industrial design	2 (1	10%)	3 (15	%)		8 (40%	6)			7 (35%)
Operation analysis	2 (1	10%)	3 (15	%)		9 (45%)			6 (30%)
Simulation	5%		5 (25	%)		7 (35%)			7 (35%)
Modeling	2 (1	10%)	4	(20%)			9 (45%)			5 (25%)
User based design	-	5	6 (25%)		5%	7 (35%)			7 (35%)
DFMA		4 (20)%)	3	3 (15%)		6 (30%)			7 (35%)
Ecological sensibility		4 (20)%)		4 (20%)		6 (30	0%)		6 (30%)
Design research		5	5 (25%)		2 (10%)		6 (30%)			7 (35%)
Other				9 (45%)			5%	6 (30)%)	4 (20%)
	0% 5	5% 10	% 15%	20% 25	% 30% 3	5% 40% 45%	50% 55	% 60% 65	% 70% 75	% 80% 85% 90% 9 5% 0 0
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RESULTS: Digital skills

Importance of the digital skills and competencies:

Digital marketing	-	4 (20%)			10 (50%)				6 (30%)				
E-comm. and social media	5%	2 (10%)			10 (50%)					7 (35%)				
Networking and IT syst		3 (15%)			10 (50%)					7 (35%)				
Cloud computing	-	3 (15%)		7 (35%	%)			6 (30%)			5 (25%)			
Cybersecurity	5%	4 (2	20%)			9 (45%)				7 (359	%)			
Programming	-	3 (15%)		6 (30%)			5 (25%)			7 (359	%)			
Mobile applications		6 (3	30%)		3 (15%)		6 (30%))		6	(30%)			
Blockchain		6 (3	30%)			9) (45%)			4 (20%)	5	%		
Quantum computing			7 (35%)		7 (35%)				4 (2	0%)	3 (1	.5%)		
VR /AR		6 (3	30%)		3 (15%)			9 (45%)			3 (1	.5%)		
Big data	-		7 (35%)	(35%)		35%)		6 (30)%)		5 (25%) 3 (.5%)
Other:	9 (45%))			6 (30%))	2 (1	0%)	3 (15%)			
	0%	10%	20%	30%	40%	50	% 60%	70	% 80)%	90%	100%		

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RESULTS: Digital skills

Strength in digital skills and competencies:

Digital marketing	- 5%	11	. (55,0%)				5 (25%)		3 (15%)		
E-comm. and social media	3 (15%)	6 (30	0%)			8 (40%)			3 (15%)		
Networking and IT syst	5%	5 (25%)			10 (50%)			4	(20%)		
Cloud computing	4 (20%)		8 (40	D%)			5 (25%)		3 (15%)		
Cybersecurity	2 (10%)	7 (35%)				8 (40%)					
Programming	- 3 (15%)		9 (45%)				6 (30%)		0%)		
Mobile applications		8 (40%)			6 (30%)		3 (15%)		3 (15%)		
Blockchain		10 (50%)				7 (35%)		2	(10%)	5%	
Quantum computing	-	11 (55,0%)			5 (25%)		3 (15%)			
VR /AR		10 (50%)					4 (20%)				
Big data	-	9 (45%)				7 (35%)		3 (15%)		5%	
Other:		10 (50%)			4 (2	0%)	4 (2	0%)	2 (1	0%)	
	0% 5% 10%	15% 20% 25% 30	% 35% 40	% 45% 5	0% 55% 60)% 65% 70	0% 75% 80)% 85%	90% 🐠	5% 1	

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RESULTS: Digital skills

Level of commitment to improve the digital skills and competencies :

Digital marketing	- 2	(10%)	5%	6				9 (45%								8 (40%)				
E-comm. and social media						1	2 (60%)									8 (40%)				
Networking and IT syst			5 (2	5%)					8 (4	0%)						7 (3	5%)			
Cloud computing			5 (2	5%)			4	(20%)				6 (3	5 (30%)				5 (25%)			
Cybersecurity		3 (15	%)				7 (35%)						6 (30%	b)			4	(20%)		
Programming	-	3 (15	%)			4 (20%)	20%)					8 (40%)					5 (25%)			
Mobile applications		6 (30%)					2	(10%)				8 (4	0%)				4	(20%)		
Blockchain		10 (5				0 (50%)				7 (35%)						5%	2 (10%)		
Quantum computing					9 (4	5%)							7 (35%)				2 (10%)	2 (10%)		
VR /AR				7 (3	5%)				4 (2	0%)					35%)			2 (10%)		
Big data	-	9 (45%)								5 (25%)			3 (1	3 (15%)		3 (15%)				
Other:						1	.2 (60%)				2 (10%)				5%)		3 (15%)			
	0%	5%	10%	15%	20%	25%	30%	35% 4	0% 45	% 5	0% 5	5% 6	0% 65%	70%	75%	80%	85%	90% 65%		

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RESULTS: Green skills

Importance of the green skills and competencies:

Renewable energies	- 5%	3 (15%)			12 (60	0%)				4 (20%)
Consumption reduction			6 (30%)					14(70	9%)		
Circular economy	5%	5%		8 (40)%)				10 (50%))	
Resource management				9 (45%)					11 (55,0%)		
Sustainable prod. dev.	5%		5 (25%	6)				14(70)%)		
Life-cycle assessment (LCA)	- 5%	2 (10%			8 (40%)				9 (4	45%)	
	2 (10	0%)		5 (25%)			8 (40%)			5	5 (25%)
Cradle to cradle approach	1			10 (50%)					10 (50%)	»)	
Pollution control	5%				12 (60%)					7 (35%)	
Energy efficiency	5%			9 (45%)					10 (50%)	o)	
Advanced/ecological mat.	- 5%	3 (15%)			11 (55,0%)				5	5 (25%)
Clean technologies	2 (10	0%)	4 ((20%)		9	(45%)			5	5 (25%)
Carbon footprint/ seq.		3 (15%)		5 (25%)			8 (4	0%)			4 (20%)
Social responsibility	2 (10	0%)	2 (10%)			12 (60	0%)				4 (20%)
Ethics/Fair trade	2 (10	0%)	5%		10 (50	%)				7 (35%)	
Other	-			9 (45%)		2 (10	%)		6 (30%)		3 (15%)
	0% 59	% 10%	15% 2	20% 25% 309	% 35% 40%	6 45% 50%	% 55% 60	0% 65%	% 70 [°] % 75 [°] %	10 7 1 85'	rim

RESULTS: Green skills

Strength in green skills and competencies:

Renewable energies	- 4 (2	20%)		9 (45%)		20%)	3 (15%)				
Consumption reduction		8 (40%)			10 (50%)						
Circular economy	2 (10%)		10 (5	0%)		5 (25%))	3 (15%)			
esource management		5 (25%)			12 (60%)			3 (15%)			
ustainable prod. dev.	5%	4 (20%)			12 (60%)			3 (15%)			
	- 3 (15%)		10 (50%)			5 (25%)	2 (10%			
ife-cycle assessment (LCA)		8 (40%)			6 (30%)		4 (20%)	2 (10%			
Cradle to cradle approach		5 (25%)			12 (60%)		3 (15%)				
Pollution control	-	6 (30%)			11 (55,0%)						
Energy efficiency	2 (10%)		30%)	9 (45%)							
Advanced/ecological mat.	-	5 (25%)		7 (35%)		6 (30%)	2 (10%			
Clean technologies		6 (30%)			7 (35%)	4 (20%)	3 (15%)			
Carbon footprint/ seq.		5 (25%)			10 (50%)		2 (10%)	3 (15%)			
Social responsibility	3 (15%)	6 (30%)	6 (30%) 8 (40%)				3 (15%)			
Ethics/Fair trade	2 (10%)	5 (25%)		8 (40%)		5	5 (25%)			
Other	_	8 (40%)			5 (25%)	4 (3 (15%)				

RESULTS: Green skills

Level of commitment to improve the green skills and competencies :

Renewable energies	-	4 (2	0%)		3 (15%)	0 (50%)		3 (15%)						
Consumption reduction	5%					15 ((75%)				4 (20%)			
Circular economy	2 (1	0%)	3 (15%	5)			10 (50%)				5 (25%)			
Resource management	5%	5%			10 (50%)				8 (40%)				
Sustainable prod. dev.	5%	5%				12 (60%	6)			6 (3	80%)			
·	-	4 (2	0%)		4 (20%)			9 (45%)			3 (15%)			
Life-cycle assessment (LCA)			6 (30%)				6 (30%)	3 (15%)						
Cradle to cradle approach	5%			12 (60%))			
Pollution control	5%	2 (1								5 (25%)				
Energy efficiency	5%	5%					(65%)			5 (25%)				
Advanced/ecological mat.	- 2 (1	0%)	4 (20%)			9 (45%)				5 (25%)			
Clean technologies		4 (2	0%)		3 (15%)		7 (35%)			6 (3	6 (30%)			
Carbon footprint/ seq.			5 (25%)			5 (25%)		7 (35%)						
Social responsibility		3 (15%)	2 (10%)		8 (40%)				7 (35%	7 (35%)			
Ethics/Fair trade		4 (2	0%)			10 (50%) 6 (30%)								
Other	_			10 (5	50%)	%) 5% 5(25%) 4								

Field Analysis of State of the Art Status: CMT - RO RESULTS: Soft skills

Importance of the soft skills and competencies:

				I	1					1									
Complex problem solving		12 (60%)											6	8 (40%)					
Emotional intelligence	5%		4 (209	%)			11 (55,0%)							4 (20%)					
Creativity			7	(35%)								13 (6	55%)						
Teamwork			6 (309	%)							1	.4 (70%))						
Communication			6 (309	%)							1	.4 (70%))						
Time management			7	(35%)								13 (6	55%)						
Leadership	2 (1	0%)			8 (40%)							1	0 (50%)					
Positive attitude	5%		5	(25%)							14 (70%)								
Ethics		3 (15%)			4 (20%)		13(65%)												
Assertiveness	2 (1	0%)					12 (60%)						6 (30%)						
Strategic planning		4 (2	0%)			-	7 (35%) 9 (45%)												
Responsibility	2 (1	0%)		4 (20%))						1	.4 (70%)	70%)						
Adaptability, flexibility	5%			7 (3	35%)							1	2 (60%))					
Empathy			6 (309	%)			5	(25%)						9 (4	5%)				
Good writing			5 (25%)						10 (50%	6)		5 (25%)							
Crisis management	2 (1	0%)			7 (35%)					11 (55,0%)								
Persuasion		3 (15%)				10 (50%)					7 (35%)								
Self-management	5%				10	(50%)							9 (45%)						
Innovation				8 (40%)									12 (60%)						
Other			6 (309	%)		3	3 (15%) 4 (20%)						7 (35%)						
0'	% 5	% 10)% 15%	6 20%	25% 3	30% 35	5% 40	% 459	6 50%	55%	60%	65%	70%	75%	80%	85%	90%	95% 1	

RESULTS: Soft skills

Strength in soft skills and competencies:

		I <u> </u>		L	1	1 1			1										
Complex problem solving	- 2 (1	0%)					15 (75%)									3	3 (15%)		
Emotional intelligence	5%		5 (25%)		14 (70%)														
Creativity		4 (20%))					13 (6	5%)							3 (15%)			
Teamwork	5%					15 (1	75%)									4 (20%)			
Communication			6 (30%)						0 (50%)							4 (20)%)		
Time management	_		9	9 (45%)							9 (45	%)					2 (10	0%)	
Leadership	5%		6 (3	0%)						11 (55	,0%)						2 (10	0%)	
Positive attitude	5%		6 (3	0%)						11 (55	,0%)					2 (10%)			
Ethics		3 (15%)				14 (70%)									3 (15%)				
Assertiveness		4 (20%))			14 (70%)								2 (10%)					
Strategic planning	- 5%		5 (25%)			11 (55,0%)								3	3 (15%)				
Responsibility		3 (15%)				14 (70%)								3 (15%)					
Adaptability, flexibility	5%					17 (85%)									2 (10	0%)			
Empathy	5%		4 (20%)			14 (70%)											5%		
Good writing	2 (1	0%)		5 (25%)		12 (60%)										5%			
Crisis management	-	3 (15%)				15 (75%)								2 (10%)					
Persuasion			1	9 (45%)		9 (45%)								2 (10%)		0%)			
Self-management			6 (30%)	12 (60%)								2 (10%)							
Innovation	5%		5 (25%)			11 (55,0%)								3 (15%)					
Other				10 (50%)			2 (10%) 5 (25%)							3 (15%)					
	0% 5	% 10%	15% 20)% 25%	30% 3	5% 40%	45%	50%	55%	60%	65%	70%	75%	80%	85%	909	% 95	9 10	

RESULTS: Soft skills

Level of commitment to improve the soft skills and competencies :

				_			1		I					
Complex problem solving	- 2 (10%)	3 (15%)		8 (40%)					7 (35%)				
Emotional intelligence		5 (25%))	5%			8 (4	0%)		6 (30%)				
Creativity	2 (10%) 5%			9	(45%)				8 (40%)				
Teamwork	5%	2 (10%)			8 (40)%)					9 (45%)			
Communication	5% 5	%		8 (40%)					10 (50%)			
Time management	- 2 (10%)			10 (5	0%)					8 (40%)		
Leadership	2 (10%)	3 (15%)				9 (45%)					6 (30%)		
Positive attitude	2 (10%) 2 (1	.0%)			8 (40%)					8 (40%)		
Ethics	3 (1	.5%)	3	3 (15%)			7 (35%)			7 (35%)				
Assertiveness	3 (1	.5%)		5 (25%)				5 (25%)		7 (35%)				
Strategic planning	- 3 (1	.5%)				10 (50%)				7 (35%)				
Responsibility	2 (10%)			10 (5	0%)					8 (40%)		
Adaptability, flexibility	2 (10%)		8 (40%)					10 (50%)			
Empathy	3 (1	.5%)		4 (20%)				7 (35%)				6 (30%)		
Good writing	3 (1	.5%)	2 (10	0%)			9 (45%)					6 (30%)		
Crisis management	- 3 (1	.5%)				10 (50%)			7 (35%)					
Persuasion	3 (1	.5%)		6 (30%)			6 (3	0%) 5 (25%))		
Self-management	3 (1	.5%)	5%			9 (45	i%)		7 (35%)					
Innovation	2 (10%)			11	(55,0%)			7 (35%)					
Other			9	9 (45%)				3 (15%)		4 (20%)		4 (2	20%)	
	0% 5%	10% 1	5% 20	% 25% 3	30% 35	% 40%	45% 50	0% 55% 60)% 65%	70% 7	5% 80%	85% 9	0% 95% 10	



Operations analysis

WP3 : Field Analysis of State of the Art Project level

Present status:

Country	Survey	Workshop(s)	Report
Italy	20	2	_
Poland	21	1	_
Romania	22	2/1	-
Spain	20	1	YES

Intride

WP3 : Field Analysis of State of the Art Project level

Deadline/Tasks:

2020.07.31.: Sending/sharing the survey reports Sending/sharing the survey data (excel) 2020.08.10.: Sending/sharing the workshops results 2020.08.25.: Review the final report's first draft 2020.08.31.: Finalizing and sharing the Final Report

intr

WP3 : Field Analysis of State of the Art Project level

- Proposed content of the Final Analysis Report:
 - 0. Project introduction
 - 1. Scope of the surveys
 - 2. Goals
 - 3. Survey introduction (content, structure)
 - 4. Methodology
 - 5. Data collection
 - 6. National report summaries and conclusions:
 - 6.1. Italy
 - 6.2. Poland
 - 6.3. Romania
 - 6.4. Spain



WP3 : Field Analysis of State of the Art Project level

- Proposed content of the Final Analysis Report:
 - 7. Workshop reports
 - 8. Similarities
 - 9. Differences
 - **10. Summary and conclusions**
 - 11. List of the Technological, Digital, Design, Green and Soft skills proposed for the training program
 - 12. Recommendations for the joint training program





Thank you very much!

